

# Detector Issues at a Linear SuperB Collider

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- Comparison of Circular and Linear Colliders
- Backgrounds at a Linear Collider
- Energy Asymmetry and Beam Energy Spread
- Vertex Detector and Tracking System
- Particle ID
- Calorimetry
- Trigger and DAQ

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## Comparison of Colliders

Circular Super B parameters from PEP-II Super B design

*Linear Super B parameters from John Seeman 2/11/05*

Parameter	PEP-II	Circular Super B	Linear SuperB
Luminosity	$1.0 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$	$7.0 \times 10^{35} \text{ cm}^{-2} \text{ s}^{-1}$	$1.0 \times 10^{36} \text{ cm}^{-2} \text{ s}^{-1}$
Bunch spacing	4.2 ns	1.05 ns	1 ns
# Bunches/Repetition	1700	6900	<b>2</b>
Repetition rate	continuous	continuous	<b>136 kHz</b>
Bunch charge	8-12 nC	10-25 nC	24-40 nC
Beam current (detector)	2-3 A	10-20 A	<b>7-11 mA</b>
Bunch length	10 mm	1.7 mm	0.9 mm
Horizontal beamspot	100 $\mu\text{m}$	40 $\mu\text{m}$	<b>0.8 <math>\mu\text{m}</math></b>
Vertical beamspot	5 $\mu\text{m}$	2 $\mu\text{m}$	<b>0.8 <math>\mu\text{m}</math></b>
Beam energies	9.0/3.1 GeV	8.0/3.5 GeV	7.0/4.0 GeV
CM energy spread	2.5 MeV	2.5 MeV	<b>10-15 MeV</b>

**Some things are very different at a Linear Super B!**

## Timing Structure of Bunches

Circular Super B - continuous bunch crossings every **1ns**

Linear Super B - train of 2 crossings in **2ns**

followed by a *repetition gap* of **7 $\mu$ s**

- The **7 $\mu$ s** gap is useful for trigger and data acquisition
- Single beam backgrounds will be  $\times 1000$  smaller overall (but similar within the 2ns of the bunch train?)
- Luminosity related event rates:
  - There will be 1kHz of  $B\bar{B}$  events (1/150 bunch trains)
  - There will be 3kHz of continuum events (1/50 bunch trains)
  - There will be  $\approx 100$ kHz of Bhabhas (1/2 bunch trains)

$\Rightarrow$  Need to separate  $B\bar{B}$  events from background in bunch train

$\Rightarrow$  Radiation damage and readout time should not be problems

## Critical Impact of Timing Structure

In the nominal design nothing happens between a few ns and  $7\mu\text{s}$

Detectors are **fast enough** if they are  $<$  the repetition rate

*There is no need to build a really fast detector*

*This is completely different than for a circular super B*

If we change the design to a lower repetition rate and longer bunch trains we get into trouble with multiple events:

- Trains of 25 bunches in 25ns at 10kHz:  
*10 Bhabhas per bunch train + 1 hadronic event per 2 trains*  
**Need to identify and suppress Bhabhas in a few ns**
- Trains of 2500 bunches in  $2.5\mu\text{s}$  at 100Hz:  
*1000 Bhabhas per bunch train + 10  $B\bar{B}$  and 30 continuum events!* **Need to separate  $B$  vertices and tags in  $<100\text{ns}$**

## Backgrounds at a Linear Super B Collider

- Luminosity related backgrounds from radiative and non-radiative Bhabhas  
radiative Bhabha backgrounds can be suppressed by moving the separation of the beams away from the IP
- $e^+e^-$  pairs from converted “beamstrahlung” photons mostly low  $p_t$  electrons in forward cone which are confined to small radius by solenoidal field of detector
- Beam interactions with upstream collimators
- Neutrons from interaction region material
- Hadrons from beam-gas interactions

Naively all single beam backgrounds are suppressed by 1/1000 by the lower beam currents compared to a circular Super B

## Beam Energy Asymmetry

Consensus of machine experts: lower asymmetry is better!

Limited by requirements of time dependent CP measurements

Circular Super B design is 3.5 on 8 GeV

$$\beta\gamma = 0.43, z_b = 205\mu\text{m}, \sigma_z \approx 150\mu\text{m}$$

Nominal Linear Super B design is 4 on 7 GeV

$$\beta\gamma = 0.28, z_b = 135\mu\text{m}$$

Should we look any lower, e.g. 4.7 on 6 GeV?

$$\beta\gamma = 0.12, z_b = 60\mu\text{m}$$

$\Rightarrow$  *Vertexing is improved by smaller beam spot*

$\Rightarrow$  *Lower backgrounds allow for smaller beam pipe radius*

## Beam Energy Spread of $\approx 10$ MeV

*Already discussed by David Hitlin and Marica Biagini*

Energy spread is broadened by beam-beam interaction  
and varies as function of z-position within bunch length (0.8mm)

For the detector design it is critical that we do not lose resolution  
on  $B$  mesons in  $\Delta E$  as well as in  $m_{ES}$

$\Rightarrow$  *gaseous tracker more accurate than BaBar?*

$\Rightarrow$  *electromagnetic calorimeter more accurate than BaBar?*

## Linear Super B Vertex Detector

Requirements:

- ⇒ Best possible  $z$  vertex resolution
- ⇒ Low  $p_t$  tracking over largest possible solid angle
- ⇒ Reconstruction of  $K_s \rightarrow \pi^+ \pi^-$  decays

Comparison to circular collider:

- Much lower single beam backgrounds  
*There are no large backgrounds in horizontal bending plane!*  
**Are occupancy and radiation damage no longer problems?**
- Timing resolution  $\approx 100\text{ns}$  is  $\ll$  repetition rate
- Readout is only required for bunch trains producing hadronic events (a few kHz after L1 trigger decision)
- **Inner radius can be reduced to 1.0-1.5cm**



## Reminder of Some Vertexing Options

1. Silicon strips should work fine

Don't need to go to triplets!

2. Monolithic Active Pixels (MAPs)

*Not required to reduce occupancy*

Is material thickness too large?

3. Charge-Coupled Devices (CCDs)

*as used by SLD and being considered for ILC*

Can they be read out between bunch trains (multiplexing)?

How radiation tolerant are CCDs (worry about neutrons)?

⇒ How thin should we make the innermost layer?

## Tracking System Requirements

Only needs to be **fast enough** ... maximum drift time  $< 7\mu\text{s}$

Can we use this extra time to improve tracking resolution?

*Yes - with appropriate choice of gas and geometry*

Low diffusion, uniform time-distance relation

Get rid of most of the wires

The other choice to make is between:

- Large radius, moderate B field
- Small radius, large B field

*This choice is probably driven by the calorimeter design*

## Tracking Options

1. Minicell drift chamber with slow gas  
He:DME (70:30) or He:CO<sub>2</sub>:iC<sub>4</sub>H<sub>10</sub> (80:10:10)  
*Drift distance up to 2cm, drift velocity 0.5-2cm/μs*  
Spatial resolution <100μm achieved in test chambers
2. Jet chamber with He:iC<sub>4</sub>H<sub>10</sub> (80:20) or He:CO<sub>2</sub>:iC<sub>4</sub>H<sub>10</sub>  
*Drift distance up to 10cm, drift velocity ≈2cm/μs*  
Minimizes regions of poor resolution at edges of cells
3. Time Projection Chamber (TPC) as considered for ILC  
*GEM or MicroMega detectors coupling to readout pads*  
*r/φ resolution ≈100μm, z resolution a few 100μm (diffusion)*  
Maximum drift distance ≈1m means drift time > 7μs  
*but can determine t<sub>0</sub> from apparent z vertex position of tracks*

## Particle Identification

We only need a “not-so-fast” RICH or DIRC

*Can the available time of  $7\mu\text{s}$  be used to improve the precision of the Cherenkov angle measurement?*

Where do we put the DIRC/RICH readout?

*The lower energy asymmetry means there will need to be a backward calorimeter*

I assume there are no significant issues with muon detection

## Calorimetry Requirements

The  $7\mu\text{s}$  time window is a very good match to CsI(Tl) crystals  
*BaBar and Belle have a large supply of these - save money!*

Should we try and do better on energy resolution?

There is a large rate of Bhabhas in the forward/backward direction

- What is the maximum solid angle coverage of the calorimetry?
- Is radiation damage an issue in these regions?
- Do we need fine granularity and/or a small Moliere radius to separate showers?

## LSO and LYSO Crystals

Lutetium (+ Yttrium) Oxyorthosilicate crystals are used in medical imaging:

- Fast light output in 40ns (*only needed at circular Super B!*)
- Small radiation length of 1.15cm (CsI 1.86cm)
- Small Moliere radius of 2.3cm (CsI 3.8cm)
- Very radiation hard (100 MRad)
- Light output is 60% of CsI(Tl) peaked at 420nm (CsI 550nm)  
**Need APDs to read out at this wavelength**
- Cost is \$20-50/cc

## Liquid Xenon

Can use fine-grained sampling along shower depth to give good spatial resolution and shower separation.

- Fast light output in 20ns (*only needed at circular Super B!*)
- Radiation length of 2.9cm (CsI 1.86cm)
- Moliere radius of 5.7cm (CsI 3.8cm)
- Light output similar to CsI(Tl) but peaked at 175nm  
**Need wavelength shifters and APDs to read out**
- Mechanical design is complicated - needs a cryostat
- Cost is \$2.5/cc

## Trigger and DAQ

The  $7\mu\text{s}$  time window is a very good match to a L1 trigger

*Use calorimeter and/or tracking information to decide if there was a hadronic event in that bunch train*

L1 output rate of 5-10kHz?

Need to remove Bhabhas in the forward/backward direction

Then read out detector and pass to online farm for selection of interesting hadronic events and prompt reconstruction.



## Summary

- The existing BaBar detector would work quite well at a Linear Super B collider (*not true for a circular Super B collider*)  
Conclusion depends on timing structure
- Single beam backgrounds are much lower
- Vertexing needs improvement because of the lower asymmetry and beam energy spread
- The time structure may allow better tracking resolution
- The forward/backward regions may need modifying to deal with the rate of Bhabhas